

# Reception Home Learning - Friday 3rd July 2020

PLEASE remember to join in with the RWI speed sound sessions every morning on the Ruth Miskin youtube channel and read your Read Write Inc books every day.

## Mathematics

Play a game online on topmarks, Gingerbread man age 3-5. Try completing the ordering game.

Can you draw five gingerbread men?

Can you put three buttons on each one?

How many buttons do you need altogether?

or

Can you make some gingerbread men biscuits?

Measure out the ingredients with an adult.

Write a list of ingredients.



## Expressive Arts and Design

Can you design and draw your own gingerbread man? How would you decorate it?

Can you label it with the treats you would use?

## Literacy

Remember to complete RWI.

Listen to the story of 'The Gingerbread Man'.

Can you remember each of the characters that tried to eat the gingerbread man? In order.

Why do you think the gingerbread man trusted the sly fox?

Can you rewrite the story?

From the beginning to the end.



## Movement

Find a range of empty boxes or tubs. Put them on their side so an object can be rolled into them. Make different sized paper balls or use different sized balls. Now move away and see if you can roll the ball into the target.